DDAW System monitoring strategy and warning delay performance

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DDAW system monitoring strategy and warning delay performance

PURPOSE: Support the development of future DDAW systems that accurately provide a warning to the driver at an excessive or unsafe level of drowsiness



Should an activated DDAW system continuously monitor the driver after providing the first warning, and subsequently continue to warn the driver, even though drowsiness is not typically a transient state (unlike distraction) [sic]?

Would the implementation of a continuous monitoring strategy require considerations of factors such as likelihood of false positive warnings, factors influencing likely self-assessment by the driver including elapsed time driving when the warning is first given, the possibility that the driver may have been changed during a single trip?

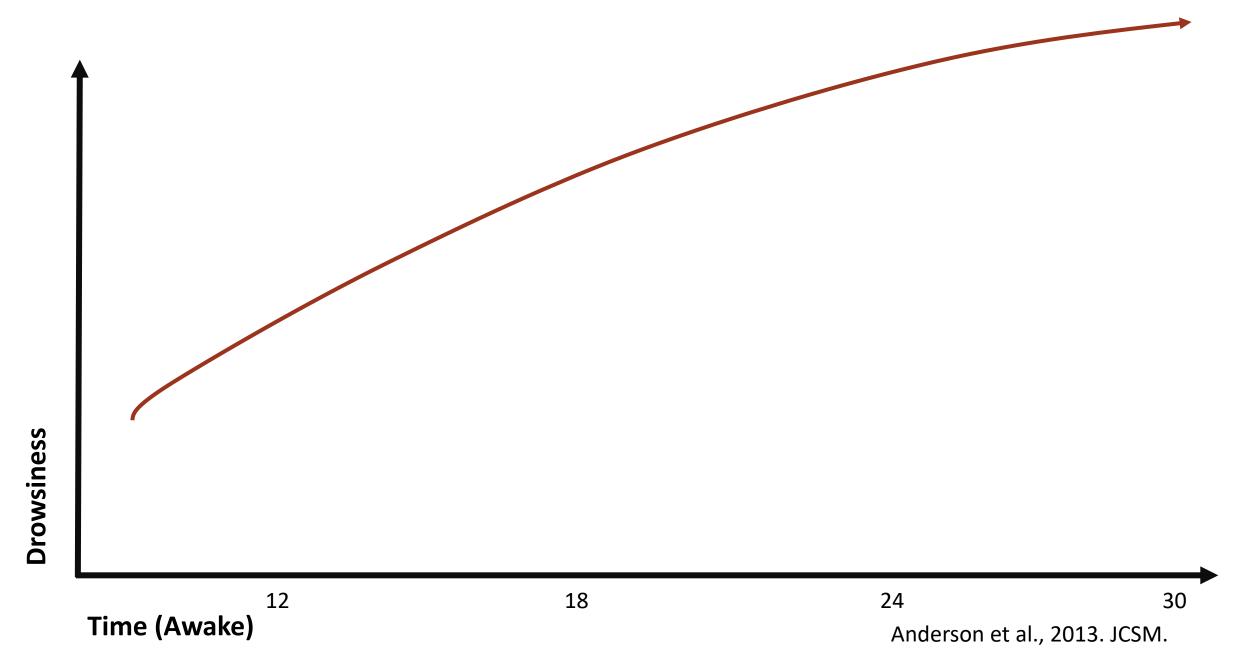
JNIVERSITY^{OF} BIRMINGHAM How long is too long for the delay between a driver becoming drowsy (KSS = 8) and the system detecting this drowsiness? For example, should the drowsiness regulation consider any data on the time-based safety risk increase for having an accident under continuous driving at a nominal drowsiness level?



Topics for Discussion

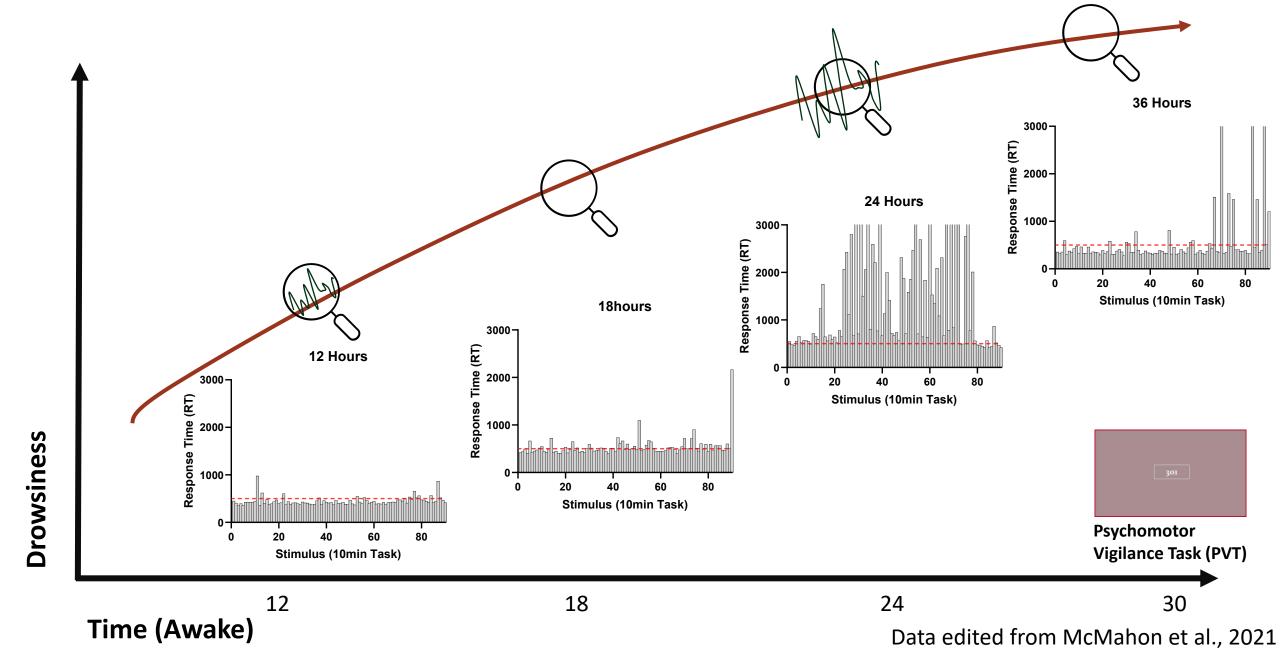
- Characterise interplay between subjective sleepiness, physiological drowsiness and driving impairment
- 2. Warnings: To continue to stop after the first event
 - Issue of False (positive) Alarms
 - Impact of Drive Duration
 - Dealing with driver changes
- 3. Delay between alarms and drowsiness: how long is too long?

Drowsiness over 36 hours



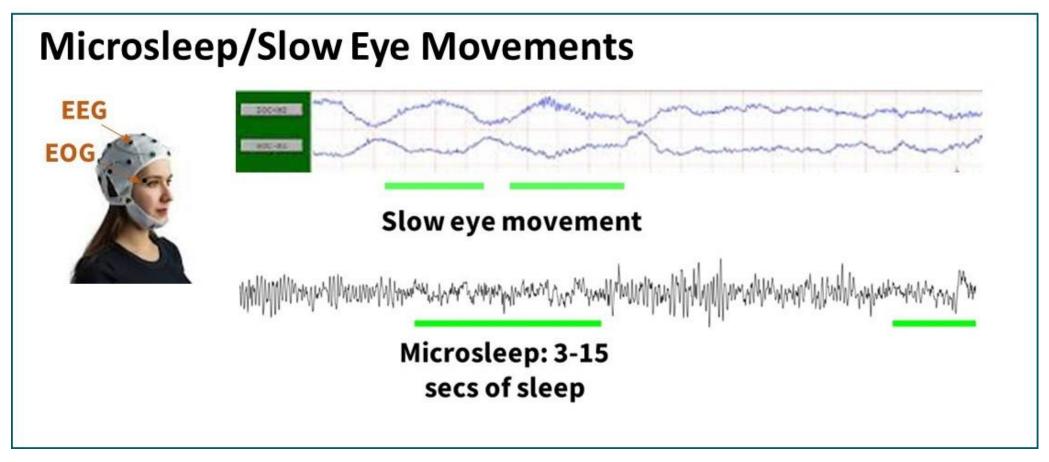
Drowsiness over hours Insufficient Sleep (and other factors) Speed Blinking more Poor **Feeling restless** inconsistent than normal concentration Daydream, Feeling drowsy Resting eyes at a Mood changes distraction or tired stop light Slow Falling asleep Difficulty blinks/long Making errors (microsleep) keeping control eye closure

Drowsiness over minutes and seconds



Drowsiness and the process of falling asleep

Drowsiness is the physiological process of falling asleep......



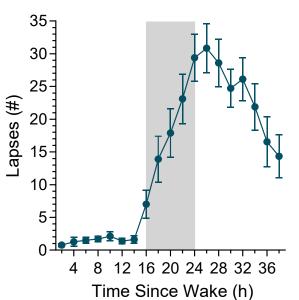
Drowsiness is highly dynamic

.... and microsleep are discrete safety critical events

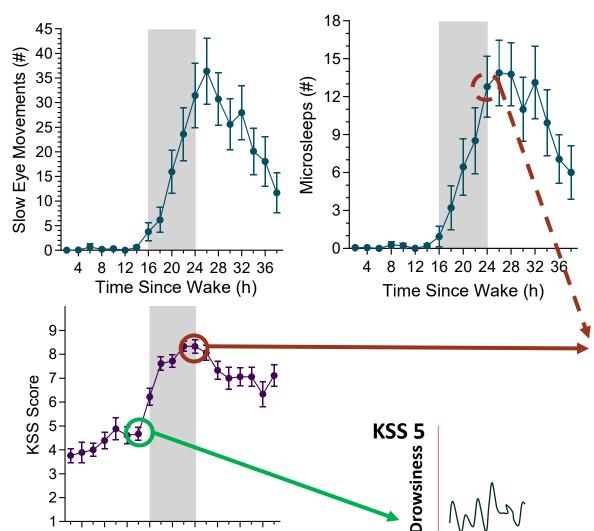


Drowsiness and the 'ground truth'

What is the behavioural state?

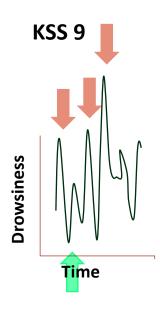


What is the ocular state? What is the brain state?



Time

4 8 12 16 20 24 28 32 36 Time Since Wake (h)





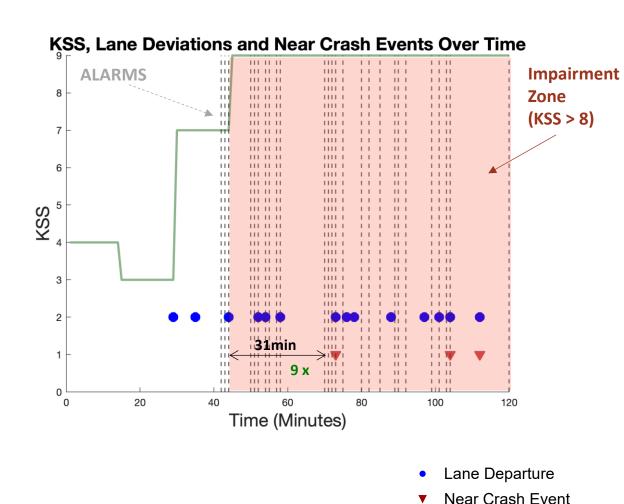
Switching off the system after the first alarm: a case study



- Dual control car, with instructor on a closed loop track
- KSS ratings every 15minutes
 - End 2h or after an intervention procedures

- Subjective Sleepiness (KSS)
- Driving Impairment (Lane Departures)
- Critical Driving Impairment (Emergency Braking)
- ALARMS (Seeing Machines)





Single alarm relies on immediate action



Drivers already have an in-built warning system:

how does it affect their decision to stop?

86% of drivers continued to drive with a KSS of 8 **76**% of drivers continued to drive with a KSS of 9

TASK: Drive 150 miles.
Rest stops every
20miles
INCENTIVE: \$1 for every
minute under 3hours
Forfeit if crash



Drivers don't stop for many reasons...

Denial

They don't believe the alarm

Over-confidence

 They believe they can 'push through'

Safer option

They are concerned for their safety

Impaired judgment

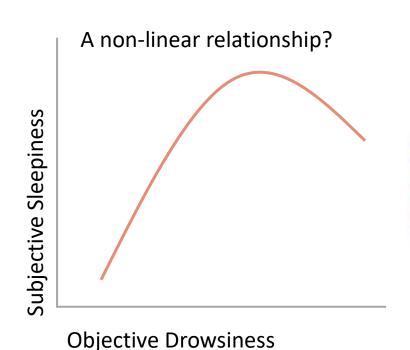
Fail to recognise drowsiness

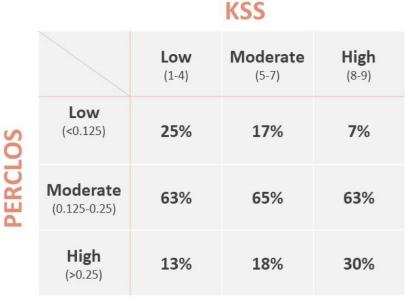
Can we reduce through effective use of alarms...?

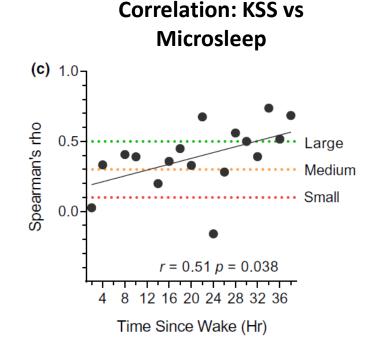
Validity is essential. Long-term 'learning' leads to enhanced trust

- Escalating alarms indicate that 'pushing through' is not working
- Earlier alarms enable better planning to find a safe space to take action and avoid latestage drowsiness failures.

Continuous alarms allow for changing awareness with increasing drowsiness

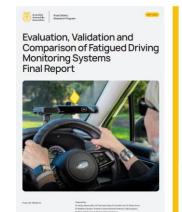








Active Monitoring Systems: Effectiveness of alarms



The D-TECH Program: 2020-2024

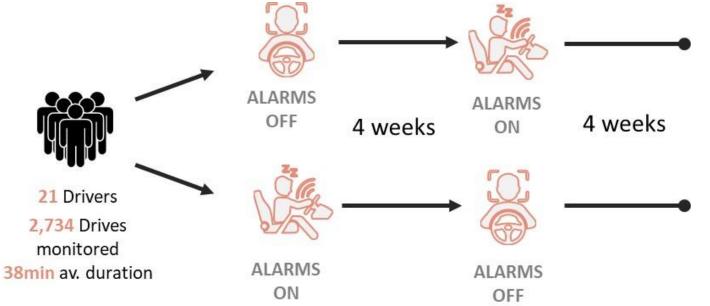
Consortium Lead/Principal Investigator: Clare Anderson

Consortium Leadership Team: Jessica Manousakis, Mark Howard, Sally Fergusson



STUDY 2A:

Naturalistic Study, with randomised cross-over design Project Lead: Jen Cori



55% reduction validated fatigue events

48% reduction hard braking

34% reduction hard cornering

Reduced end of shift KSS

Increased caffeine consumption

52% improved recognition of fatigue

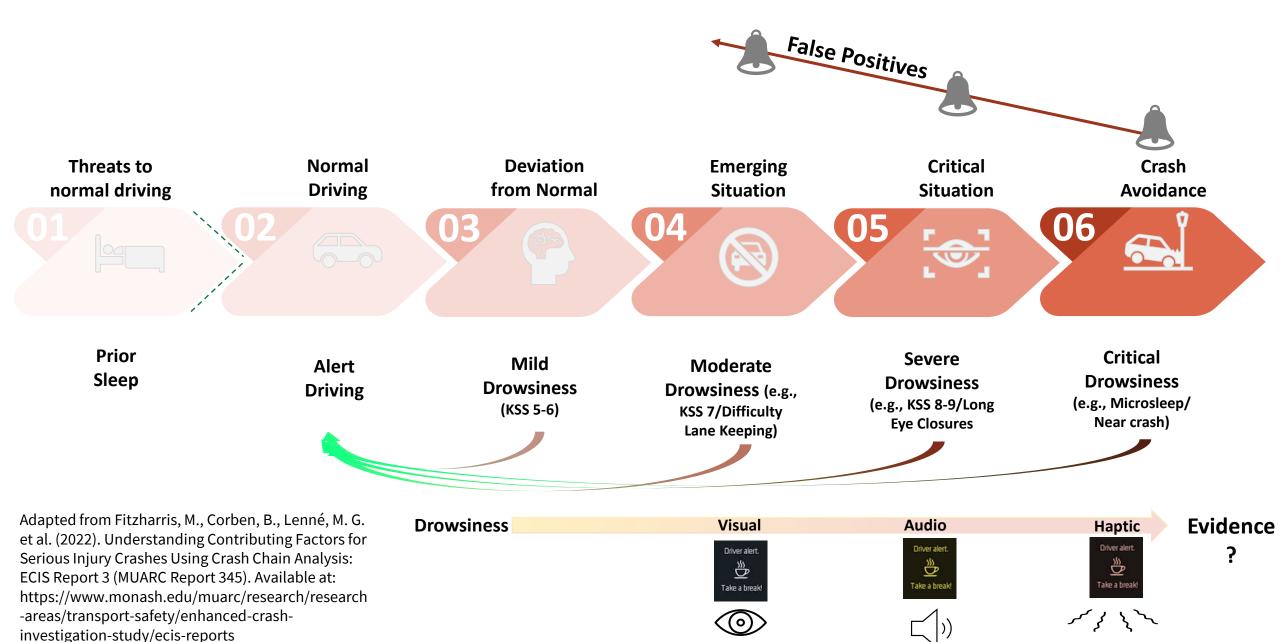
90% better equipped to handle fatigue

81% felt the alarms were not annoying

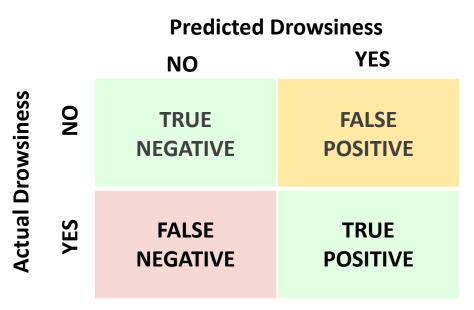
100% felt the alarms <u>did not</u> interfere with work

Manousakis, J. E. et al. Evaluation, Validation and Comparison of Fatigued Driving Monitoring Systems Final Report. (https://www.aaa.asn.au/library/evaluation-validation-and-comparison-of-fatigued-driving-monitoring-technologies/, 2024).

How and when alarms are activated matters



False Positive Warnings



A contingency table* organizes the frequencies of two categorical variables, showing how often they occur together.

How FPs impact safety

- Driver may disengage/turn off system
- Driver may lose trust and ignore warnings
- Driver may be distracted (Anderson & Horne, 2013)

How to reduce FPs

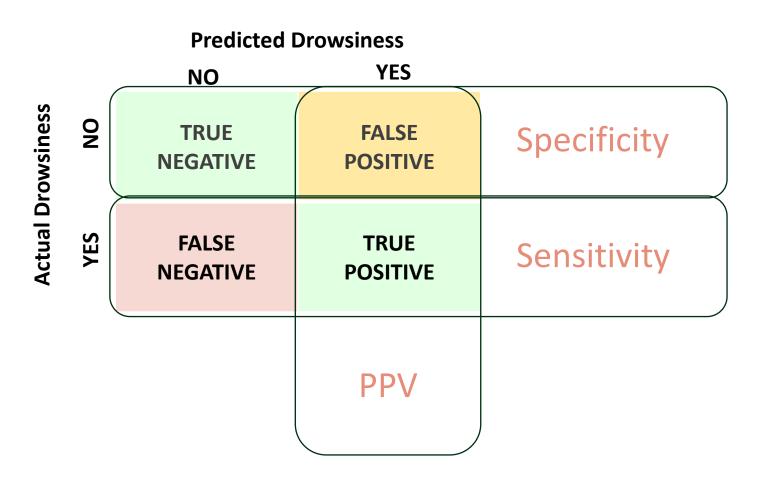
- Have single alarm/fewer alarms
- Have a 'late warning' system

How to reduce FPs safely

- Ensure the threshold for detection is reliably high
- Have escalating alarms

^{*} Also referred to as a confusion matrix or cross-tabulation

Is sensitivity enough?



Sensitivity

Proportion of true positives correctly identified

Sensitivity = True Positives ÷ (True Positives + False Negatives)

Specificity

Proportion of true negatives correctly identified

Sensitivity = True negatives ÷ (True Negatives + False Positives)

Positive Predictive Validity (PPV

Proportion of predicted drowsiness events (e.g., Alarms) that are true.

PPV = True Positives ÷ (True Positives + False Positives)

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Should an activated DDAW system continuously monitor the driver after providing the first warning, and subsequently continue to warn the driver, even though drowsiness is not typically a transient state (unlike distraction)?

Continued alarms increase potential for drivers to intervene short-term and long-term improving safety

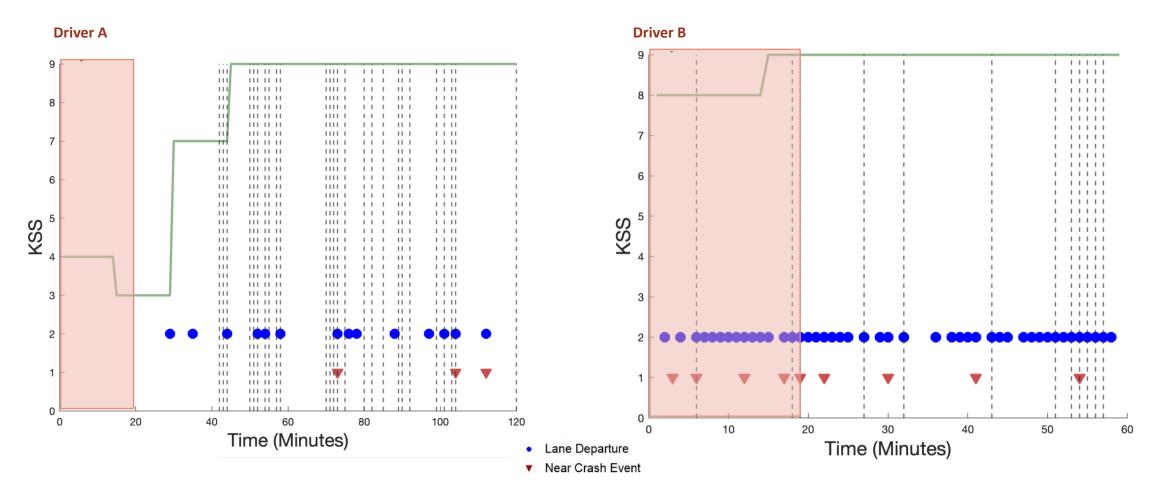
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Time factor should be carefully considered: case study

What's the potential impact on ignoring the first 20 minutes (as an example) to reduce FPs:

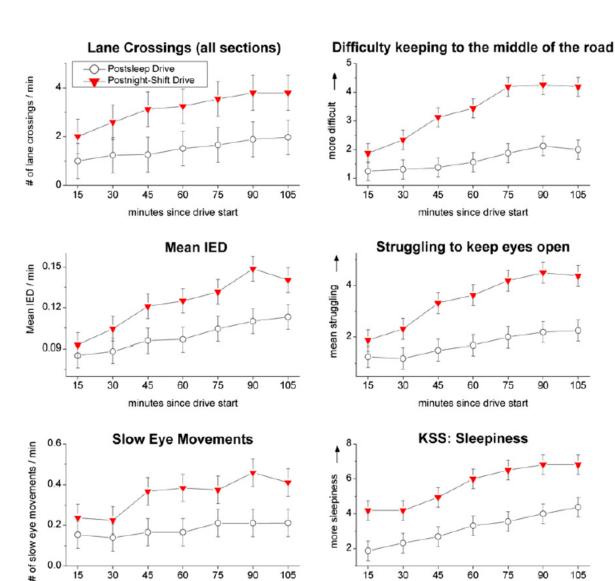


Data example taken from the study described here: Manousakis, J. E. et al. Evaluation, Validation and Comparison of Fatigued Driving Monitoring Systems Final Report. (https://www.aaa.asn.au/library/evaluation-validation-and-comparison-of-fatigued-driving-monitoring-technologies/, 2024).

Switching off the system after the first alarm

Naturalistic/track study of drowsy driving in shift workers

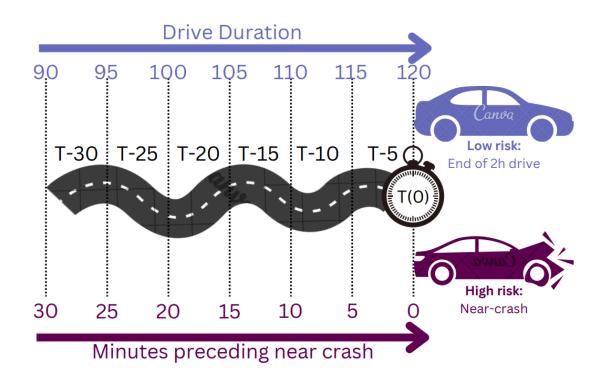
After a night on-shift (limited sleep), evidence of impairment was observed within the first 15minutes, and driving impairment, ocular metrics, and EEG microsleep all increased with drive duration.

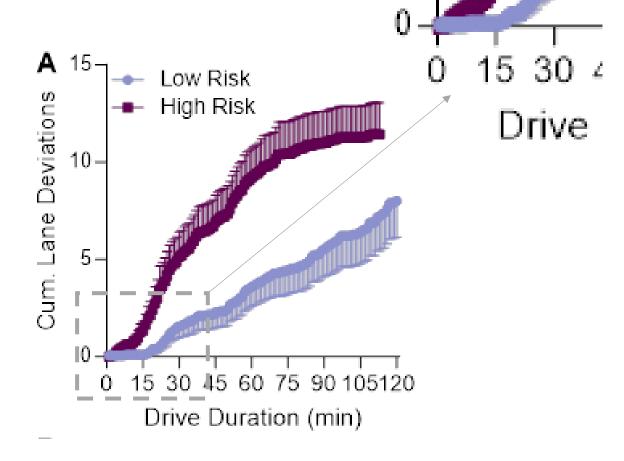


minutes since drive start

minutes since drive start

Impairment can be observed very early, especially for those most affected by drowsiness





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Time Delay KSS versus <u>Driving</u> Outcomes: A KSS of 8 is late in the drowsiness trajectory



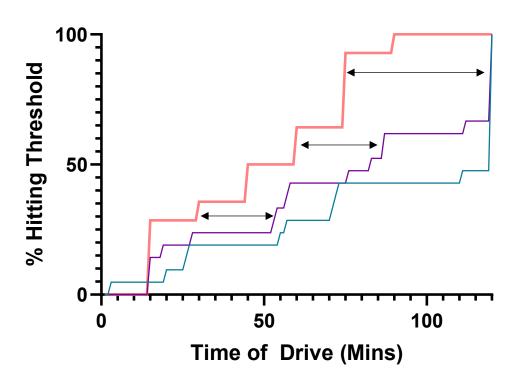
N=21 (12 m)
2520 mins driving
(without sleep)



Closed loop track trial

- Subjective Sleepiness (KSS)
- Driving Impairment (Lane Departures)
- Critical Driving Impairment (Emergency Braking)
- ALARMS (Seeing Machines)

- NCE (Near Crash Event)
- LD4 (4LD per 15min)
- KSS8 (KSS>8)



On average, KSS 8 is reached:

23mins before a near-crash

6min before a lane departure drowsiness index

PPV = 80% for LD and NC

Data adapted from Manousakis et al. Evaluation, Validation and Comparison of Fatigued Driving Monitoring Systems Final Report. (https://www.aaa.asn.au/library/evaluation-validation-and-comparison-of-fatigued-driving-monitoring-technologies/, 2024).

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